

The Dreamweaver Insert panel

In Adobe Dreamweaver CS5, the Insert panel contains buttons for inserting various types of objects, such as images and forms, into a web page.

You can use the Insert panel to create or insert content in eight categories:

- The *Common* category contains buttons for inserting the most commonly used objects, such as links, images, and tables.
- The *Layout* category gives you options to insert tables, div tags, layers, and frames. You can view tables in either Standard (default) mode or Expanded Tables mode.
- The *Forms* category contains buttons for creating forms and inserting form elements.
- The *Data* category lets you insert dynamic elements such as recordsets, repeated regions, and record insertion and update forms.
- The *Spry* category lets you insert “widgets” that display data from other files and various interface elements (such as navigation bars and menus) that rely on JavaScript and CSS. (Spry widgets are not covered in this study, but you can read find out more about them in Dreamweaver Help (select Help > Dreamweaver Help and look for the section called “Building Spry pages visually.”)
- The *InContext Editing* category is used to enable end users to make simple edits to their web pages without help from you or additional software on their computers. Adobe InContext Editing (ICE) is an online hosted service that provides simple content editing capabilities within a web browser.
- The *Text* category is used for working in Code view and enables you to insert a variety of text- and list-formatting tags, such as **b**, **em**, **p**, **h1**, and **ul**.
- Use the *Favorites* category to customize a list of Insert panel buttons for fast access. You can customize this category by right-clicking (Windows) or Control-clicking (Mac OS) the Insert panel.

The Insert panel menu

You switch between these categories by using the Insert panel menu, which is located at the top of the Insert panel (**Figure 1**).

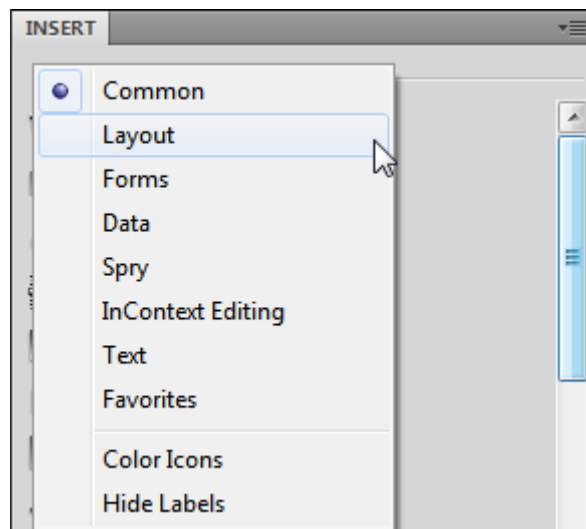


Figure 1 Insert panel menu